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On *r*-Gatherings on the Line*

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SUMMARY In this paper we study a recently proposed variant of the facility location problem, called the *r*-gathering problem. Given an integer *r*, a set *C* of customers, a set *F* of facilities, and a connecting cost co(c, f) for each pair of $c \in C$ and $f \in F$, an *r*-gathering of customers *C* to facilities *F* is an assignment *A* of *C* to *open facilities* $F' \subseteq F$ such that at least *r* customers are assigned to each open facility. We give an algorithm to find an *r*-gathering with the minimum cost, where the cost is $\max_{c \in C} \{co(c, A(c))\}$, when all *C* and *F* are on the real line. *key words:* algorithm, facility location

1. Introduction

The facility location problem and many of its variants are studied [5], [6]. In the basic facility location problem we are given (1) a set *C* of customers, (2) a set *F* of facilities, (3) an opening cost op(f) for each $f \in F$, and (4) a connecting cost co(c, f) for each $c \in C$ and $f \in F$, then we open a subset $F' \subseteq F$ of facilities and find an assignment *A* of *C* to *F'* such that a designated cost is minimized.

In this paper we study a recently proposed variant of the facility location problem, called the *r*-gathering problem [4], [9], [10]. An *r*-gathering of customers *C* to facilities *F* is an assignment *A* of *C* to open facilities $F' \subseteq F$ such that at least *r* customers are assigned to each open facility. This means each open facility has enough number of customers. We assume $|C| \ge r$ holds. Then we define the cost of (the max version of) a gathering as $\max_{c \in C} \{co(c, A(c))\}$. (We assume op(f) = 0 for each $f \in F$ in the paper.) The minmax version of the *r*-gathering problem finds an *r*-gathering having the minimum cost. For the min-sum version see the brief survey in [4].

Assume that *F* is a set of locations for emergency shelters, and co(c, f) is the time needed for a person $c \in C$ to reach a shelter $f \in F$. Then an *r*-gathering corresponds to an evacuation assignment such that each opened shelter serves at least *r* people, and the *r*-gathering problem finds an evacuation plan minimizing the evacuation time span.

Armon [4] gave a simple 3-approximation algorithm for the *r*-gathering problem and proves that with assumption $P \neq NP$ the problem cannot be approximated within a factor of less than 3 for any $r \ge 3$. In this paper we give an $O((n + m) \log(n + m))$ time algorithm, where n = |C| and m = |F|, to solve the *r*-gathering problem when all *C* and *F* are on the real line.

The remainder of this paper is organized as follows. Section 2 gives an algorithm to solve a decision version of the *r*-gathering problem. Section 3 contains our main algorithm for the *r*-gathering problem. Sections 4, 5 and 6 present more algorithms to solve three similar problems. Finally Sect. 7 is a conclusion.

2. (k, r)-Gathering on the Line

In this section we give a linear time algorithm to solve a decision version of the *r*-gathering problem [3].

Given customers $C = \{c_1, c_2, \dots, c_n\}$ and facilities $F = \{f_1, f_2, \dots, f_m\}$ on the real line (we assume they are distinct coordinates and appear in those order from left to right, respectively) and four numbers i, j, k and r, then problem P(j, i) finds an assignment A of customers C_i = $\{c_1, c_2, \ldots, c_i\}$ to open facilities $F'_j \subseteq F_j = \{f_1, f_2, \ldots, f_j\}$ such that (1) at least r customers are assigned to each open facility, (2) $co(c, A(c)) \leq k$ for each $c \in C_i$ and (3) $f_i \in F'_i$. Here co(c, f) is the distance between $c \in C$ and $f \in F$, (2) implies each customer is assigned to a near facility, and (3) implies the rightmost facility is forced to open. We first remove from F each $f \in F$ having at most r - 1 customers in interval [f - k, f + k] (since such f never open), then check if there is a customer $c \in C$ having no $f \in F$ within distance k (since if there is then there is no r-gathering). We can do these in O(n + m) time.

An assignment A of C_i to F_j is called *monotone* if, for any pair $c_{i'}, c_i$ of customers with $i' < i, A(c_{i'}) \le A(c_i)$ holds. In a monotone assignment the interval induced by the assigned customers to a facility never intersects other interval induced by the assigned customers to another facility. We can observe that if P(j, i) has a solution then P(j, i) also has a monotone solution. Also we can observe that if P(j, i) has a solution and $co(c_{i+1}, f_j) \le k$ then P(j, i + 1) also has a solution. If P(j, i) has a solution for some *i* then let $s(f_j)$ be the minimum *i* such that P(j, i) has a solution. Note that (3) $f_j \in F'_j$ implies $c_{s(f_j)}$ is located in interval $[f_j - k, f_j + k]$. We define P(j) to be the problem to find such $s(f_j)$ and a corresponding assignment. If P(j, i) has no solution for every *i* then we say P(j) has no solution, otherwise we say P(j) has a solution.

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Lemma 1: For any pair $f_{j'}$ and f_j in F with (1) j' < j and (2) both P(j') and P(j) have solutions, $s(f_{j'}) \le s(f_j)$ holds.

Proof : Assume otherwise. Then $s(f_{j'}) > s(f_j)$ holds. Modify the assignment corresponding to $s(f_j)$ as follows. Reassign the customers assigned to the facilities between $f_{j'}$ and f_j (including f_j) to $f_{j'}$ then close the facilities between $f_{j'}$ and f_j . The resulting assignment also satisfy the conditions $co(c, A(c)) \le k$ for each $c \in C$ and each open facility is assigned at least *r* customers, so it is a solution of P(j') and now $s(f_{j'}) = s(f_j)$. A contradiction.

Assume that P(j) has a solution and $c_1 < f_j - k$. Then the corresponding solution has one or more facilities except for f_j . Choose the solution of P(j) having the minimum second rightmost open facility, say $f_{j'}$. We say $f_{j'}$ is the *mate* of f_j and write $mate(f_j) = f_{j'}$. Then note that P(j') has a solution. The mate $f_{j'}$ of f_j is one of the following three types.

Type 1: $f_{j'} + k < f_j - k$, the interval $(f_{j'} + k, f_j - k)$ has no customer and the interval $[f_j - k, f_j + k]$ has at least *r* customers.

Type 2: $f_{j'} + k \ge f_j - k$, $c_{s(f_{j'})} \ge f_j - k$ and the interval $(c_{s(f_{j'})}, f_j + k]$ has at least *r* customers.

Type 3: $f_{j'} + k \ge f_j - k$, $c_{s(f_{j'})} < f_j - k$ and the interval $[f_j - k, f_j + k]$ has at least *r* customers.

For each f_j by checking the three conditions above for every possible mate $f_{j'}$ one can design $O(n + m^2)$ time algorithm based on dynamic programming approach. However we can omit the most part of the checks by the following lemma.

Lemma 2: (a) Assume P(j) has a solution. If P(j+1) also has a solution then $mate(f_j) \leq mate(f_{j+1})$ holds. (b) For $f_j \in F$, if there is $f_{j'}$ such that (i) P(j') has a solution, (ii) $f_{j'}+k \geq f_j - k$ and (iii) j' < j then let f_{min} be $f_{j'}$ with the minimum j'. If P(j) has no solution with the second rightmost open facility f_{min} , then (b1) any $f_{j'}$ satisfying $f_{min} < f_{j''} < f_j$ is not the mate of f_j , and P(j) has no solution, and (b2) $f_{min} \leq mate(f_{j+1})$ holds if $mate(f_{j+1})$ exists.

Proof : (a) Assume otherwise. We have two cases. If $mate(f_{j+1}) < f_j - k$ holds then $mate(f_{j+1})$ is also the mate of f_j , a contradiction. If $mate(f_{j+1}) \ge f_j - k$ holds then by Lemma 1 $mate(f_{j+1})$ is also the mate of f_j , a contradiction. (b1) Immediate from Lemma 1. (b2) Assume otherwise. If $mate(f_{j+1})+k < f_j - k$ holds then $mate(f_{j+1})$ is also the mate of f_j , a contradiction. If $mate(f_{j+1}) \ge f_j - k$ holds then f_{min} is $mate(f_{j+1})$ not $mate(f_j)$, a contradiction.

Lemma 2 means after searching for the mate of f_j upto some $f_{j'}$ the next search for the mate of f_{j+1} can start at the $f_{j'}$. Based on the lemma above we can design algorithm find (k, r)-gathering.

For the preprocessing we compute, for each $f_j \in F$, (1) the index of the first customer in interval $(f_j + k, \infty)$, (2) the index of the first customer in interval $[f_j - k, \infty)$ and (3) the index of the *r*-th customer in interval $[f_j - k, \infty)$. Also we store the index $s(f_j)$ for each $f_j \in F$. Those need O(n + m) time. After the preprocessing the algorithm runs in O(m) time since $j' \le j$ always holds the most inner part to compute $s(f_i)$ executes at most 2m times.

We have the following lemma.

Lemma 3: One can solve the (k, r)-gathering problem in O(n + m) time.

Algorithm 1 find (k, r) -gathering (C, F, k, r)
// Remove never open <i>f</i> //
remove from F each $f \in F$ having at most $r - 1$ customers in its interva
[f - k, f + k]
let $F = \{f_1, f_2, \dots, f_m\}$
if there is no facility in F then
return NO
end if
// Check NO solution Case //
if there is a customer which has no facility within distance k then return NO
end if
// One open facility Case //
j=1
while interval $[f_j - k, f_j + k]$ has both c_1 and c_r do
set $s(f_j)$ to be the index of the <i>r</i> -th customer c_r
j = j + 1
end while
// Two or more open facilities Case //
j' = 1
while $j \le m$ do
while $j' < j$ and (interval $(f_{j'} + k, f_j - k)$ has at least one customer
or $P(j')$ has no solution) do
j' = j' + 1
end while
if $j' < j$ then
// interval $(f_{j'} + k, f_j - k)$ has no customer and $P(j')$ has a solution
//
if $f_{j'} + k < f_j - k$ and interval $(f_{j'} + k, f_j - k)$ has no customer and
interval $[f_i - k, f_i + k]$ has at least r customers then
set $s(f_i)$ to be the index of the r-th customer in the interva
$[f_j - k, f_j + k] \{ // \text{Type } 1 // \}$
else if $f_{j'} + k \ge f_j - k$ and $c_{s(f_{j'})} \ge f_j - k$ and interval $(c_{s(f_{j'})}, f_j + k)$
has at least r customers then
set $s(f_j)$ to be the index of the <i>r</i> -th customer in the interva
$(c_{s(f_{j'})}, f_j + k] \{ // \text{Type } 2 // \}$
else if $f_{j'} + k \ge f_j - k$ and $c_{s(f_{j'})} < f_j - k$ and interval $[f_j - k, f_j + k]$
has at least r customers then
set $s(f_j)$ to be the index of the <i>r</i> -th customer in the interva
$[f_j - k, f_j + k] \{ // Type 3 // \}$
end if
// Otherwise $P(j)$ has no solution //
end if
j = j + 1
end while
if some f_i with defined $s(f_i)$ has c_n within distance k then
return YES
else
return NO
end if

3. *r*-Gathering on the Line

In this section we give an $O((n + m) \log(n + m))$ time algorithm to solve the *r*-gathering problem when all *C* and *F* are

on the real line.

Our strategy is as follows. First we can observe that the minimum cost k^* of a solution of an *r*-gathering problem is co(c, f) with some $c \in C$ and some $f \in F$. Since the number of distinct co(c, f) is at most *nm*, sorting them needs $O(nm \log(nm))$ time. Then find the smallest *k* such that the (k, r)-gathering problem has a solution by binary search, using the linear-time algorithm in the preceding section $\log(nm)$ times. Those part needs $O((n + m) \log(nm))$ time. Thus the total running time is $O(nm \log(nm))$.

However by using the sorted matrix searching method [7] (See the good survey in [2]) we can improve the running time to $O((n + m) \log(n + m))$. Similar technique is also used in [8], [11] for a fitting problem. Now we explain the detail.

First let M_C be the matrix in which each element is $m_{i,j} = c_i - f_j$. Then $m_{i,j} \ge m_{i,j+1}$ and $m_{i,j} \le m_{i+1,j}$ always holds, so the elements in the rows and columns are sorted, respectively. Similarly let M_F be the matrix in which each element is $m'_{i,j} = f_j - c_i$. The minimum cost k^* of an optimal solution of an *r*-gathering problem is some positive element in those two matrices. We can find the smallest *k* in M_C for which the (k, r)-gathering problem has a solution, as follows.

Let *n'* be the smallest integer which is (1) a power of 2 and (2) larger than or equal to max{*n*,*m*}. Then we append the largest element $m_{n',1}$ to M_C as the elements in the lowest rows and the leftmost columns so that the resulting matrix has exactly *n'* rows and *n'* columns. Note that the elements in the rows and columns are still sorted respectively. Let M_C be the resulting matrix. Our algorithm consists of stages $s = 1, 2, ..., \log n'$, and maintains a set L_s of submatrices of M_C possibly containing k^* . Hypothetically first we set $L_0 = \{M_C\}$. Assume we are now starting stage *s*.

For each submatrix M in L_{s-1} we partite M into the four submatrices with $n'/2^s$ rows and $n'/2^s$ columns and put them into L_s .

Let k_{min} be the median of the upper-right corner elements of the submatrices in L_s . Then for $k = k_{min}$ we solve the (k, r)-gathering problem. We have the following two cases.

If the (k, r)-gathering problem has a solution then we remove from L_s each submatrix with the upper-right corner element (the smallest element) greater than k_{min} . Since $k_{min} \leq k^*$ holds each removed submatrix has no chance to contain k^* . Also if L_s has several submatrices with the upper-right corner element equal to k_{min} then we remove them except one from L_s . Thus we can remove $|L_s|/2$ submatrices from L_s .

Otherwise if the (k, r)-gathering problem has no solution then we remove from L_s each submatrix with the lower left corner element (the largest element) smaller than k_{min} . Since $k_{min} < k^*$ holds each removed submatrix has no chance to contain k^* . Now we can observe that, for each "chain" of submatrices, which is the sequence of submatrices in L_s with lower-left to upper-right diagonal on the same line, the number of submatrices (1) having the upper right

corner element smaller than k_{min} (2) but remaining in L_i is at most one (since the elements on "the common diagonal line" are sorted). Thus, if $|L_s|/2 > D_s$, where $D_s = 2^{s+1}$ is the number of chains plus one, then we can remove at least $|L_s|/2 - D_s$ submatrices from L_s .

Similarly let k_{max} be the median of the lower-left corner elements of the submatrices in L_s , and for $k = k_{max}$ we solve the (k, r)-gathering problem and similarly remove some submatrices from L_s . This ends stage *s*.

Now after stage log n' each matrix in $L_{\log n'}$ has just one element, then we can find the k^* using a binary search with the linear-time decision algorithm.

We can prove that at the end of stage s the number of submatrices in L_s is at most $2D_s$, as follows.

First L_0 has 1 submatrix, which is less than $2D_0 = 4$. By induction assume that L_{s-1} has $2D_{s-1} = 2 \times 2^s$ submatrices.

At stage *s* we first partite each submatrix in L_{s-1} into four submatrices then put them into L_s . Now the number of submatrices in L_s is $4 \times 2D_{s-1} = 4D_s$. We have four cases.

If the (k, r)-gathering problem has a solution for $k = k_{min}$ then we can remove at least a half of the submatrices from L_s , and so the number of the remaining submatrices in L_s is at most $2D_s$, as desired.

If the (k, r)-gathering problem has no solution for $k = k_{max}$ then we can remove at least a half of the submatrices from L_s , and so the number of the remaining submatrices in L_s is at most $2D_s$, as desired.

Otherwise if $|L_s|/2 \le D_s$ then the number of the submatrices in L_s (even before the removal) is at most $2D_s$, as desired.

Otherwise (1) after the check $k = k_{min}$ we can remove at least $|L_s|/2 - D_s$ submatrices (consisting of too small elements) from L_s , and (2) after the check for $k = k_{max}$ we can remove at least $|L_s|/2 - D_s$ submatrices (consisting of too large elements) from L_s , so the number of the remaining submatrices in L_s is at most $|L_s| - 2(|L_s/2| - D_s) = 2D_s$, as desired.

Thus at the end of stage *s* the number of submatrices in L_s is always at most $2D_s$.

Now we consider the running time. We implicitly treat each submatrix as the index of the upper right element in M_C and the number of lows. Except for the calls of the linear-time decision algorithm for the (k, r)-gathering problem, we need $O(|L_{s-1}|) = O(D_{s-1})$ time for each stage $s = 1, 2, ..., \log n'$, and $D_0 + D_1 + \cdots + D_{\log n'-1} = 2 + 4 + \cdots + 2^{\log n'} < 2 \times 2^{\log n'} = 2n'$ holds, so this part needs O(n') time in total. (Here we use the linear time algorithm to find the median.)

Since each stage calls the linear-time decision algorithm twice this part needs $O(n' \log n')$ time in total.

After stage $s = \log n'$ each matrix has just one element, then we can find the k^* among the $|L_{\log n'}| \le 2D_{\log n'} = 4n'$ elements using a binary search with the linear-time decision algorithm at most $\log 4n'$ times. This part needs $O(n' \log n')$ time.

Then we similarly find the smallest k in M_F for which

the (k, r)-gathering problem has a solution. Finally we output the smaller one among the two.

Thus the total running time is $O((n + m)\log(n + m))$.

Theorem 1: One can solve the *r*-gathering problem in $O((n + m) \log(n + m))$ time when all *C* and *F* are on the real line.

4. *r*-Gather Clustering

In this section we give an algorithm to solve a similar problem by modifying the algorithm in Sect. 3.

Given a set C of n points on the plane an r-gatherclustering is a partition of the points into clusters such that each cluster has at least r points. The r-gatherclustering problem [1] finds an r-gather-clustering minimizing the maximum radius among the clusters, where the radius of a cluster is the minimum radius of the disk which can cover the points in the cluster. A polynomial time 2approximation algorithm for the problem is known [1].

When all C are on the real line, in any solution of any r-gather-clustering problem, we can assume that the center of each disk is at the midpoint of some pair of points, and the radius of an optimal r-gather-clustering is the half of the distance between some pair of points in C.

Given *C* and two numbers *k* and *r* the decision version of the *r*-gather-clustering problem find an *r*-gather-clustering with maximum radius within *k*. We can assume that in any solution of the problem the center of each disk is at c - k for some $c \in C$. Thus, by introducing the set of all such points as *F*, we can solve the decision version of the *r*-gather-clustering problem as the (k, r)-gathering problem. Using the algorithm in Sect. 2 we can solve the problem in O(n) time.

Now we explain our algorithm to solve the *r*-gatherclustering problem. First sort *C* in $O(n \log n)$ time. Let c_1, c_2, \ldots, c_n be the resulting non-decreasing sequences and let *M* be the matrix in which each element is $m_{i,j} = (c_i - c_j)/2$. Note that the optimal radius is in *M* and this time *M* has *n* rows and *n* columns. Now $m_{i,j} \ge m_{i,j+1}$ and $m_{i,j} \le m_{i+1,j}$ holds, so the elements in the rows and columns are sorted, respectively. Then as in Sect. 3 we can find the optimal radius by the sorted matrix searching method. The algorithm calls the decision algorithm $O(\log n)$ times and the decision algorithm runs in O(n) time, and in the stages the algorithm needs O(n) time in total except for the calls. Finally we needs $O(n \log n)$ time for the final binary search. Thus the total running time is $O(n \log n)$.

Theorem 2: One can solve the *r*-gather-clustering problem in $O(n \log n)$ time when all points *C* are on the real line.

5. Outlier

In this section we consider a generalization of the r-gathering problem where at most h customers are allowed to be not assigned.

An *r*-gathering with *h*-outliers of customers *C* to facilities *F* is an assignment *A* of $C \setminus C'$ to open facilities $F' \subseteq F$ such that at least *r* customers are assigned to each open facility and $|C'| \leq h$. The *r*-gathering with *h*-outliers problem finds an *r*-gathering with *h*-outliers having the minimum cost.

Given customers $C = \{c_1, c_2, \ldots, c_n\}$ and facilities $F = \{f_1, f_2, \ldots, f_m\}$ on the real line and six numbers i, j, k, r, h and h', problem P(j, i, h') finds an r-gathering with h-outliers of $C_i = \{c_1, c_2, \ldots, c_i\}\setminus C'$ to $F'_j \subseteq F_j = \{f_1, f_2, \ldots, f_j\}$ such that (1) at least r customers are assigned to each open facility, (2) $co(c, A(c)) \leq k$ for each $c \in C \setminus C'$, (3) $f_j \in F'_j$ and (4) |C'| = h'. For designated j and h' if P(j, i, h') has a solution for some i then let $s(f_j, h')$ be the minimum i such that P(j, i, h') has a solution. We define P(j, h') to be the problem to find such $s(f_j, h')$ and a corresponding assignment.

By dynamic programming approach one can compute P(j,h') for each j = 1, 2, ..., m and h' = 1, 2, ..., h in $O(n + h^2m)$ time in total. Then one can decide whether an *r*-gathering with *h*-outliers problem has a solution with cost *k*.

Lemma 4: One can decide whether an *r*-gathering with *h*-outliers problem has a solution with cost *k* in $O(n + h^2m)$ time.

The minimum cost k^* of a solution of an *r*-gathering with *h*-outliers problem is again co(c, f) for some $c \in C$ and some $f \in F$. By the sorted matrix searching method using the $O(n + h^2m)$ time decision algorithm above one can solve the problem with outliers in $O((n + h^2m) \log(n + m))$ time.

Theorem 3: One can solve the *r*-gathering with *h*-outliers problem in $O((n + h^2m)\log(n + m))$ time when all *C* and *F* are on the real line.

6. New Branch Location

In this section we consider a generalization of the *r*-gathering problem where some facilities $F^o \subseteq F$ are already forced to open and we wish to find an *r*-gathering of *C* to $F' \supseteq F^o$ with the minimum cost. We call this problem the new branch location problem. Note that if $F^o = \phi$ then this is the *r*-gathering problem.

We solve this problem by dynamic programming, in which we solve the following subproblems systematically. Let $C_i = \{c_1, c_2, ..., c_i\} \subseteq C$, $F_j = \{f_1, f_2, ..., f_j\} \subseteq F$ and $F_j^o = F_j \cap F^o$. Given C, F, and F^o and four numbers i, j, k and r, then problem $P^o(j, i)$ finds an r-gathering A of C_i to F'_j such that (1) $F_j^o \subseteq F'_j \subseteq F_j$, (2) at least r customers are assigned to each (open) facility, (3) $co(c, A(c)) \leq k$ for each $c \in C_i$, (4) $f_j \in F'_j$. Similar to Sect. 2 we remove from F each $f \in F$ having at most r - 1 customers in interval [f - k, f + k], then check if there is a customer $c \in C$ having no $f \in F$ within distance k. If some $f \in F^o$ is removed then there is no solution. We can check these in O(n + m) time.

We need some definitions. If $P^{o}(j, i)$ has a solution for

some *i* then let $s^{o}(f_{j})$ be the minimum *i* such that $P^{o}(j, i)$ has a solution. We define $P^{o}(j)$ to be the problem to find such $s^{o}(f_{j})$ and a corresponding assignment. If $P^{o}(j, i)$ has no solution for every *i* then we say $P^{o}(j)$ has no solution.

We show that following lemmas, similar to Lemma 1 and Lemma 2 for the ordinary *r*-gathering problem, are hold.

Lemma 5: For any pair $f_{j'}, f_j \in F$ with (1) j' < j, and (2) both $P^o(j')$ and $P^o(j)$ have solutions, $s^o(f_{j'}) \le s^o(f_j)$ holds.

Proof : We consider the following two cases.

Case 1: There is no facility $f_{j''} \in F^o$ with j' < j'' < j.

Assume for a contradiction that $s^o(f_{j'}) > s^o(f_j)$ holds. Modify the assignment corresponding to $s^o(f_j)$ as follows. Reassign the customers assigned to the facilities between $f_{j'}$ and f_j (including f_j) to $f_{j'}$ then close the facilities. The resulting assignment is a solution of $P^o(j')$ and now $s^o(f_{j'}) = s^o(f_j)$. A contradiction.

Case 2: Otherwise. (There is some $f_{j''} \in F^o$ with j' < j'' < j.)

Assume for a contradiction that $s^o(f_{j'}) \ge s^o(f_j)$ holds. By the hypothesis, there is some $f_{j''} \in F^o$ such that j' < j'' < j.

Modify the assignment corresponding to $s^o(f_j)$ as follows. Reassign the customers assigned to the facilities between $f_{j'}$ and f_j (including f_j) to $f_{j'}$, then close the facilities. The resulting assignment is a solution of $P^o(j')$ and now $s^o(f_{j'}) = s^o(f_j)$. A contradiction. \Box

Assume that $P^{o}(j)$ has a solution and $c_{1} < f_{j} - k$. Then the assignment corresponding to the solution of $P^{o}(j)$ has one or more open facilities except for f_{j} . Choose the solution of $P^{o}(j)$ having the minimum second rightmost open facility, say $f_{j'}$. We say $f_{j'}$ is the *mate* of f_{j} , and write $mate^{o}(f_{j}) = f_{j'}$. Then note that $P^{o}(j')$ has a solution, and interval $(f_{j'}, f_{j})$ has no facility in F^{o} . The mate $f_{j'}$ of f_{j} is one of the following three types.

type 1: $f_{j'} + k < f_j - k$, the interval $(f_{j'} + k, f_j - k)$ has no customer and the interval $[f_j - k, f_j + k]$ has at least *r* customers.

type 2: $f_{j'} + k \ge f_j - k$, $c_{s^o(f_{j'})} \ge f_j - k$ and the interval $(c_{s^o(f_{j'})}, f_j - k]$ has at least *r* customers.

type 3: $f_{j'} + k \ge f_j - k$, $c_{s^o(f_{j'})} < f_j - k$ and the interval $[f_j - k, f_j - k]$ has at least *r* customers.

Similar to the algorithm in Sect. 2 we have the following lemma.

Lemma 6: (a) Assume $P^o(j)$ has a solution. If $P^o(j + 1)$ also has a solution then $mate^o(f_j) \leq mate^o(f_{j+1})$ holds. (b) For $f_j \in F$, if there is $f_{j'}$ such that (i) $P^o(j')$ has a solution, (ii) $f_{j'} + k \geq f_j - k$ and (iii) j' < j then let f_{min} be $f_{j'}$ with the minimum j'. If $P^o(j)$ has no solution with the second rightmost open facility f_{min} , then (b1) any $f_{j'}$ satisfying $f_{min} < f_{j''} < f_j$ is not the mate of f_j , and $P^o(j)$ has no solution, and (b2) $f_{min} \leq mate^o(f_{j+1})$ holds if $mate^o(f_{j+1})$ exists.

Proof : (a) Assume otherwise. We have two cases. If $mate^{o}(f_{j+1}) + k < f_j - k$ holds then $mate^{o}(f_{j+1})$ is also the

Algorithm 2 find new-branch (C, F, F^o, k, r)

// Remove never open f //remove from F each $f \in F$ having at most r - 1 customers in its interval [f - k, f + k]let $F = \{f_1, f_2, \dots, f_m\}$ if there is no facility in F then return NO end if // Check NO solution Case // if some $f \in F^o$ is removed then return NO else let $F^o = \{f^o_1, f^o_2, \dots, f^o_{m^o}\} \subseteq F$ end if if there is a customer which has no facility within distance k then return NO end if0 // One open facility Case // i = 1while interval $[f_i - k, f_i + k]$ has both c_1 and c_r and interval $(-\infty, f_i)$ has no facility in F^o do set $s^{o}(f_{i})$ to be the index of the *r*-th customer c_{r} j = j + 1end while // Two or more open facilities Case // i' = 1while $j \le m$ do while j' < j and (interval $(f_{j'} + k, f_j - k)$ has at least one customer or $P^{o}(j')$ has no solution or interval $(f_{j'}, f_{j})$ has at least one facility in *F*^{*o*}) **do** i' = i' + 1end while if j' < j then // interval $(f_{j'} + k, f_j - k)$ has no customer and $P^o(j')$ has a solution and interval $(f_{j'}, f_j)$ has no facility in $F^o //$ if $f_{j'} + k < f_j - k$ and interval $(f_{j'} + k, f_j - k)$ has no customer and interval $[f_i - k, f_i + k]$ has at least r customers **then** set $s^{o}(f_{i})$ to be the index of the *r*-th customer in the interval $[f_j - k, f_j + k] \{ // \text{Type } 1 // \}$ else if $f_{j'} + k \ge f_j - k$ and $c_{s^o(f_{j'})} \ge f_j - k$ and interval $(c_{s^o(f_{j'})}, f_j + k)$ k] has at least r customers then set $s^{o}(f_{i})$ to be the index of the *r*-th customer in the interval $(c_{s^o(f_{j'})}, f_j + k] \{ // \text{Type } 2 // \}$ else if $f'_{j'} + k \ge f_j - k$ and $c_{s^0(f_{j'})} < f_j - k$ and interval $[f_j - k, f_j + k]$ has at least r customers then set $s^{o}(f_{i})$ to be the index of the *r*-th customer in the interval $[f_j - k, f_j + k] \{ // \text{Type } 3 // \}$ end if // Otherwise Po(j) has no solution // end if j = j + 1end while if some f_i with defined $s^o(f_i)$ has c_n within distance k then return YES else return NO end if

mate of f_j , a contradiction. If $mate^o(f_{j+1}) + k \ge f_j - k$ holds then by Lemma 5 $mate^o(f_{j+1})$ is also the mate of f_j , a contradiction. (b1) Immediate from Lemma 5. (b2) Assume otherwise. If $mate^o(f_{j+1}) + k < f_j - k$ holds then $mate^o(f_{j+1})$ is also the mate of f_j , a contradiction. If $mate^o(f_{j+1}) + k \ge f_j - k$ holds then f_{min} is $mate^o(f_{j+1})$ not $mate^o(f_j)$, a contradiction. \Box

Lemma 6 means after searching for the mate of f_i upto

some $f_{j'}$ the next search for the mate of f_{j+1} can start at the $f_{j'}$. Based on the lemma above we can design an algorithm. See Appendix for interested readers. The main difference is the condition of the second while, where "or interval $(f_{j'}, f_j)$ has at least one facility in F^{o} " is appended.

As a preprocessing we also compute, for $f_j \in F$, the index of the facility $f_{j''} \in F^o$ with maximum j'' < j, if such $f_{j''}$ exists. It needs O(m) time. Then we decide if interval $(f_{j'}, f_j)$ has a facility in F^o or not. If the indexes computed above for $f_{j'}$ and f_j are identical then interval $(f_{j'}, f_j)$ has no facility in F^o .

We have the following lemma.

Lemma 7: One can solve the new branch problem in O(n+m) time.

The minimum cost k^* of a solution of a new branch problem is co(c, f) with some $c \in C$ and some $f \in F$. By using the sorted matrix searching method in Sect. 3 we can find such k^* in at most $O(\log(n+m))$ rounds, and each round needs O(n + m) time to solve the decision version of the problem.

We have the following theorem.

Theorem 4: One can solve the new branch problem in $O((n + m) \log(n + m))$ time when all C and F are on the real line.

7. Conclusion

In this paper we have presented an algorithm to solve the *r*-gathering problem when all *C* and *F* are on the real line. The running time of the algorithm is $O((n + m) \log(n + m))$. We also presented three more algorithms to solve three similar problems.

Open problem. Can we design a linear time algorithm for the r-gathering problem when all C and F are on the real line?

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