LETTER

Cryptanalysis of a Dynamic ID-Based Remote User Authentication Scheme with Access Control for Multi-Server Environments

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Recently, Shao et al. [M. Shao and Y. Chin, A privacy-SUMMARY preserving dynamic id-based remote user authentication scheme with access control for multi-server environment, IEICE Transactions on Information and Systems, vol.E95-D, no.1, pp.161-168, 2012] proposed a dynamic ID-based remote user authentication scheme with access control for multiserver environments. They claimed that their scheme could withstand various attacks and provide anonymity. However, in this letter, we will point out that Shao et al.'s scheme has practical pitfalls and is not feasible for real-life implementation. We identify that their scheme is vulnerable to two kinds of attacks and cannot provide anonymity.

key words: authentication scheme, multi-server environment, dynamic IDbased, anonymity

1. Introduction

With the rapid growth of Internet technologies, the demand for Internet services explodes accordingly. Multi-server architecture has been widely used in our life since a single server cannot provide enough services. To guarantee secure communication in multi-server environments, authentication schemes have been widely studied.

Very recently, Shao et al. [1] proposed a dynamic IDbased remote user authentication scheme with access control for multi-server environment and claimed that it is immune to various attacks. In this paper, however, some security loopholes of their scheme will be pointed out and the corresponding attacks will be described.

The rest of this paper is structured as follows. In Sect. 2, we give a brief review of Shao et al.'s scheme. Section 3 presents our attacks on Shao et al.'s scheme. Section 4 concludes the paper.

2. **Review of Shao et al.'s Scheme**

For convenience, notations used throughout the paper are summarized as follows:

- U_i : the *i*th user.
- ID_i : the identity of U_i .
- *PW_i*: the password of *U_i*.
- S_i: the *j*th service provider.
- *SID*_{*i*}: the identity of *S*_{*i*}.
- *RC*: the registration center.
- *x*: the secret key of *RC*.

Manuscript received April 4, 2012. Manuscript revised July 14, 2012.

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- $h(\cdot)$: a secure hash function.
- \oplus : the bitwise XOR operation.
- ||: the concatenation operation.

There are four phases in Shao et al.'s scheme: registration phase, login phase, authentication phase, password change phase and track phase.

2.1 Registration Phase

There are two sub-phase in this phase. Both of them are described as follows.

Server registration: The service provider S_i submits his identity SID_i to the registration center RC via secure channel. *RC* computes a secret number $y_i = h(h(x)||SID_i)$ and sends it to S_i via secure channel. S_j keeps y_j secretly after receiving it.

User registration: Before a user U_i can access services, he must register in RC through the following steps.

1) U_i submits his identity ID_i and password PW_i to RC via secure channel.

2) After receiving ID_i and PW_i , RC generates the curve polynomial F(L)[2] as access rights of U_i and computes $T_i = h(ID_i||x), R_i = T_i \oplus h(x) \oplus h(PW_i), V_i = T_i \oplus h(ID_i||PW_i)$ and $H_i = h(T_i)$. Then, RC stores $\{R_i, V_i, H_i, F(L), h(\cdot)\}$ into a smart card and issues it to U_i via secure channel.

2.2 Login Phase

When U_i wants to access S_j , the following steps will be executed to verify U_i 's legality.

1) U_i inserts his smart card into a card reader and inputs ID_i^* and PW_i^* .

2) U_i 's smart card computes $T_i^* = V_i \oplus h(ID_i^* || PW_i^*)$. Then the smart card checks whether H_i and $h(T_i^*)$ are equal. If they are not equal, the smart card rejects the session.

3) The smart card generates a random number N_i and computes $y_i^* = h((R_i \oplus T_i^* \oplus h(PW_i^*)) || SID_i^*), CID_i = ID_i^* \oplus$ $h((R_i \oplus T_i^* \oplus h(PW_i^*)) || N_i)$ and $Q_i = h(T_i^* || N_i)$.

4) The smart card uses SID_j into polynomial F(L) to get the role value P and computes $P_L = P \oplus h(y_i^* || N_i), G_i =$ $CID_i \oplus h(y_i^* || N_i)$ and $C_i = h(CID_i || Q_i || P || N_i)$.

5) The smart card sends the login request message $\{C_i, G_i, Q_i, P_L, N_i\}$ to S_i .

2.3 Authentication Phase

Upon receiving the login request message, U_i and S_i will

carry out the following steps to authenticate each other.

1) S_j computes $CID_i^* = G_i \oplus h(y_j||N_i)$ and $P^* = P_L \oplus h(y_j||N_i)$. Then S_j checks whether C_i and $h(CID_i^*||Q_i||P^*||N_i)$ are equal. If they are not equal, S_j stops the session.

2) S_j verifies Q_i with every data $h(T_i||N_i)$ stored in the blacklist of malicious users given by *RC* at track phase. When no match is found, S_j rejects the login request.

3) S_j generates a random number N_j and computes $M_1 = h(CID_i^*||SID_j||N_i)$. At last, S_j sends $\{M_1, N_j\}$ to U_j .

Upon receiving the message $\{M_1, N_j\}$, U_i 's smart card performs the following steps.

4) U_i 's smart card checks whether M_1 and $h(CID_i ||SID_j||N_i)$ are equal. If they are not equal, U_i 's smart card stops the session.

5) U_i 's smart card computes $M_2 = h(CID_i||SID_j||N_j)$ and sends $\{M_2\}$ to S_j .

Upon receiving the message $\{M_2\}$, S_j 's smart card performs the following steps.

6) S_j 's smart card checks whether M_2 and $h(CID_i^* ||SID_j||N_j)$ are equal. If they are not equal, S_j stops the session. Otherwise, U_i is authenticated.

2.4 Password Change Phase

They could performs the following steps to change his password without the help of *RC*.

1) U_i inserts his smart card into a card reader and inputs ID_i^* and PW_i^* .

2) U_i 's smart card computes $T_i^* = V_i \oplus h(ID_i^* || PW_i^*)$. Then the smart card checks whether H_i and $h(T_i^*)$ are equal. If they are not equal, the smart card rejects the session.

3) U_i inputs the new password PW^{new} into the smart card. Then U_i 's smart card computes $V_i^{new} = T_i^* \oplus h(ID_i^*||PW^{new})$ and $R_i^{new} = R_i \oplus h(PW_i^*) \oplus h(PW^{new})$. Then U_i 's smart card computes replace V_i and R_i with V_i^{new} and R_i^{new} respectively.

2.5 Track Phase

On discovering a malicious user U_i , S_j collects the relevant data regarding U_i and obtains U_i 's real identity with the cooperation of *RC*.

1) S_i sends CID_i and N_i to RC.

2) Upon receiving CID_i and N_i , RC computes $ID_i = CID_i \oplus h(h(x)||N_i)$ and $\overline{T_i} = h(ID_i||x)$.

3) *RC* updates the blacklist of malicious users with T_i and sends the latest version of the blacklist to all of servers.

3. Cryptanalysis of Shao et al.'s Scheme

Since all the message are transmitted in the public network, then we could assume that an adversary A completely control the communication channel between U_i and S_j , which means that he can insert, delete, or alter any messages in the channel. Besides, Kocher et al. [3] and Messerges et al. [4] have pointed out that all existent smart cards are vulnerable in that the confidential information stored in the device could be extracted by physically monitoring its power consumption. Then we could assume that all secrets in a card may be revealed once it is lost.

Shao et al. claimed that their scheme could resist various attacks. Basing on the above assumptions, we will demonstrate that Shao et al.'s scheme cannot withstand offline password guessing attack and stolen smart card attack.

3.1 Server Spoofing Attack

Let *A* be a malicious user. He could get a legal smart card from *RC*. Then $R_A = T_A \oplus h(x) \oplus h(PW_A)$, $V_A = T_A \oplus h(ID_A || PW_A)$ and $H_A = h(T_A)$ are stored in his smart card, where $T_A = h(ID_A || x)$. A could carry out the sever spoofing attack through the following steps.

1) A extracts R_A , V_A and H_A from his smart card.

2) A computes $T_A = V_A \oplus h(ID_A || PW_A)$, $h(x) = R_A \oplus T_A \oplus h(PW_A)$ and S_j 's secret key $y_j = h(h(x) || SID_j)$.

3) A intercepts the message $\{C_i, G_i, Q_i, P_L, N_i\}$ sent by U_i .

4) A generates a response message $\{M_1, N_j\}$ as S_j does in Sect. 2.3 since A knows S_j 's secret key. Then A sends $\{M_1, N_j\}$ to U_i .

It is easy to say that the message $\{M_1, N_j\}$ could pass the verification of U_i since it is generated by S_j 's secret key $y_j = h(h(x)||SID_j)$. Therefore, Shao et al.'s scheme is vulnerable to the server spoofing attack.

3.2 Password Guessing Attack

Let U_i be a legal user. We assume that U_i 's smart card is lost and gotten by an adversary A. Then A could extract the confidential information $R_i = T_i \oplus h(x) \oplus h(PW_i)$, $V_i = T_i \oplus h(ID_i||PW_i)$ and $H_i = h(T_i)$, stored in his smart card, where $T_i = h(ID_i||x)$. Using R_i , V_i and H_i , A could get U_i 's password PW_i through the following steps.

1) A guesses a password PW_i^* and an identity ID_i^* .

2) A computes $T_i^* = V_i \oplus h(ID_i^* || PW_i^*)$.

3) A checks whether H_i and $h(T_i^*)$ are equal. If they are equal, A finds the correct password. Otherwise, A repeats steps 1), 2) and 3) until the correct password is found.

In Shao et al.'s scheme, users could selects their passwords and identities freely. For convenience, they would like to choose human-memorable short strings as passwords and identities. Then, the size of two corresponding dictionaries of passwords and identities is very small. Therefore, our attack is feasible because both password and identity are not high-entropy keys. Besides, the attacker can probably deduce the user's identity when she gets the smart card. In that case, our attack can be done much more efficiently since she only needs to guess the password. This assumption is reasonable because the user often choose his name as his identity or write his identity on the card; and moreover the input identity is usually displayed in plain on the screen and thus can be possibly seen when the attacker steals the card [5]. Therefore, Shao et al.'s scheme is vulnerable to the password guessing attack.

Shao et al. claimed that their scheme could provide anonymity. However, we will show a malicious user could get the real identity of user, who sends the login request message. Let *A* be a malicious user. He could get a legal smart card from *RC*. Then $R_A = T_A \oplus h(x) \oplus h(PW_A)$, $V_A = T_A \oplus h(ID_A || PW_A)$ and $H_A = h(T_A)$ are stored in his smart card, where $T_A = h(ID_A || x)$. A could get the real identity through the following steps.

1) A extracts R_A , V_A and H_A from his smart card.

2) A computes $T_A = V_A \oplus h(ID_A || PW_A)$, $h(x) = R_A \oplus T_A \oplus h(PW_A)$ and S_j 's secret key $y_j = h(h(x) || SID_j)$.

3) Upon intercepting the login request message $\{C_i, G_i, Q_i, P_L, N_i\}$, A computes $CID_i = G_i \oplus h(y_j || N_i)$ and $ID_i = CID_i \oplus h(h(x) || N_i)$.

It is easy to say that A could get the real identity of the user, who sends the login request message $\{C_i, G_i, Q_i, P_L, N_i\}$. Therefore, Shao et al.'s scheme could not provide anonymity.

4. Conclusion

Recently, Shao et al. [1] proposed a dynamic ID-based remote user authentication scheme with access control for multi-server environment and demonstrated its immunity against various attacks. However, after reviewing their scheme and analyzing its security, two kinds of attacks, i.e., server spoofing attack and password guessing attack, are presented in different scenarios. Moreover, we also demonstrate that Shao et al.'s scheme could not provide anonymity. The analysis shows that their scheme is insecure for practical applications.

Acknowledgements

The authors thank Dr. Yuji Watanabe and the anonymous reviewers for their valuable comments. This research was supported by the Specialized Research Fund for the Doctoral Program of Higher Education of China (No. 20110141120003).

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