

# Discovering Mechanisms: A Computational Philosophy of Science Perspective\*

Lindley Darden

Department of Philosophy  
University of Maryland  
College Park, MD 20742  
darden@carnap.umd.edu

<http://www.inform.umd.edu/PHIL/faculty/LDarden/>

**Abstract.** A task in the philosophy of discovery is to find reasoning strategies for discovery, which fall into three categories: strategies for generation, evaluation and revision. Because mechanisms are often what is discovered in biology, a new characterization of mechanism aids in their discovery. A computational system for discovering mechanisms is sketched, consisting of a simulator, a library of mechanism schemas and components, and a discoverer for generating, evaluating and revising proposed mechanism schemas. Revisions go through stages from how possibly to how plausibly to how actually.

---

\* The full version of this paper is published in the Proceedings of the 4th International Conference on Discovery Science, Lecture Notes in Artificial Intelligence Vol. 2226