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Masaaki Kurosu (Ed.)

Human-Computer Interaction

Design and User Experience

Thematic Area, HCI 2020

Held as Part of the 22nd International Conference, HCII 2020

Copenhagen, Denmark, July 19–24, 2020

Proceedings, Part I



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Foreword

The 22nd International Conference on Human-Computer Interaction, HCI International 2020 (HCII 2020), was planned to be held at the AC Bella Sky Hotel and Bella Center, Copenhagen, Denmark, during July 19–24, 2020. Due to the COVID-19 coronavirus pandemic and the resolution of the Danish government not to allow events larger than 500 people to be hosted until September 1, 2020, HCII 2020 had to be held virtually. It incorporated the 21 thematic areas and affiliated conferences listed on the following page.

A total of 6,326 individuals from academia, research institutes, industry, and governmental agencies from 97 countries submitted contributions, and 1,439 papers and 238 posters were included in the conference proceedings. These contributions address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The contributions thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The volumes constituting the full set of the conference proceedings are listed in the following pages.

The HCI International (HCII) conference also offers the option of “late-breaking work” which applies both for papers and posters and the corresponding volume(s) of the proceedings will be published just after the conference. Full papers will be included in the “HCII 2020 - Late Breaking Papers” volume of the proceedings to be published in the Springer LNCS series, while poster extended abstracts will be included as short papers in the “HCII 2020 - Late Breaking Posters” volume to be published in the Springer CCIS series.

I would like to thank the program board chairs and the members of the program boards of all thematic areas and affiliated conferences for their contribution to the highest scientific quality and the overall success of the HCI International 2020 conference.

This conference would not have been possible without the continuous and unwavering support and advice of the founder, Conference General Chair Emeritus and Conference Scientific Advisor Prof. Gavriel Salvendy. For his outstanding efforts, I would like to express my appreciation to the communications chair and editor of HCI International News, Dr. Abbas Moallem.

July 2020

Constantine Stephanidis

HCI International 2020 Thematic Areas and Affiliated Conferences

Thematic areas:

- HCI 2020: Human-Computer Interaction
- HIMI 2020: Human Interface and the Management of Information

Affiliated conferences:

- EPCE: 17th International Conference on Engineering Psychology and Cognitive Ergonomics
- UAHCI: 14th International Conference on Universal Access in Human-Computer Interaction
- VAMR: 12th International Conference on Virtual, Augmented and Mixed Reality
- CCD: 12th International Conference on Cross-Cultural Design
- SCSM: 12th International Conference on Social Computing and Social Media
- AC: 14th International Conference on Augmented Cognition
- DHM: 11th International Conference on Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management
- DUXU: 9th International Conference on Design, User Experience and Usability
- DAPI: 8th International Conference on Distributed, Ambient and Pervasive Interactions
- HCIBGO: 7th International Conference on HCI in Business, Government and Organizations
- LCT: 7th International Conference on Learning and Collaboration Technologies
- ITAP: 6th International Conference on Human Aspects of IT for the Aged Population
- HCI-CPT: Second International Conference on HCI for Cybersecurity, Privacy and Trust
- HCI-Games: Second International Conference on HCI in Games
- MobiTAS: Second International Conference on HCI in Mobility, Transport and Automotive Systems
- AIS: Second International Conference on Adaptive Instructional Systems
- C&C: 8th International Conference on Culture and Computing
- MOBILE: First International Conference on Design, Operation and Evaluation of Mobile Communications
- AI-HCI: First International Conference on Artificial Intelligence in HCI

Conference Proceedings Volumes Full List

1. LNCS 12181, Human-Computer Interaction: Design and User Experience (Part I), edited by Masaaki Kurosu
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<http://www.hci.international/board-members-2020.php>



HCI International 2021

The 23rd International Conference on Human-Computer Interaction, HCI International 2021 (HCII 2021), will be held jointly with the affiliated conferences in Washington DC, USA, at the Washington Hilton Hotel, July 24–29, 2021. It will cover a broad spectrum of themes related to Human-Computer Interaction (HCI), including theoretical issues, methods, tools, processes, and case studies in HCI design, as well as novel interaction techniques, interfaces, and applications. The proceedings will be published by Springer. More information will be available on the conference website: <http://2021.hci.international/>.

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