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Visual Saliency Computation

A Machine Learning Perspective

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Foreword

There are two sides to every story. The same might be said about visual attention. On one hand, due to our limited perceptual and cognitive resources, we have to focus our attention to the most pertinent subset of the available sensory data. On the other hand, we are active seekers of visual information rather than passive recipients, and thus our human vision system often operationalizes attention as a selection mechanism responsible for filtering out unwanted information in a visual scene.

Closely related to attention is the concept of saliency. The saliency of an item - be it an object, a person, a pixel, etc. - arises from its contrast relative to its neighbors. In addition, saliency can be influenced by training: for example, particular letters can become salient for human subjects by training. Saliency detection is considered to be a key attentional mechanism, which guides visual attention. Although attention and saliency have been intensely studied, what we know is still far less than what we do not know. I am, however, optimistic that active investigation in psychology, cognitive neuroscience, and computer science will help reveal more and more about the inner workings of human vision systems.

Visual attention has played an essential role in our biological survival through the development of humanity. It will still play an essential role in this coming Big Data age. As is reported, it will take an individual over half a million years to watch all the videos that currently cross the network each month and the number will increase to 5 million years in 2017. Over 300 million new photos are added to Facebook every day. To “survive” in this era, we have to overcome a number of challenges. How can we efficiently process the massive amount of visual data with limited computational resources? What algorithms do we develop to extract pertinent information to succinctly represent the visual data? How can we model each individual’s interest and provide information only relevant to that individual? Visual saliency computation, which measures the importance of various visual subsets in an image or video, is key to addressing these challenges.

This monograph, written by Dr. Jia Li and Prof. Wen Gao, is timely. It uniquely approaches visual saliency computation from a machine learning perspective. Instead of directly simulating the “known” mechanisms of the human brain, they propose to incorporate the modern machine learning algorithms to automatically mine the probable saliency mechanisms from user data. In this process, the prior knowledge, which is believed to be stored in the higher regions of the human brain, can be effectively and efficiently modeled to guide the computation of visual saliency. A multi-task learning technique is developed to infer what a human subject may attend to in an incoming scene by analyzing the users’ activities when watching similar scenes in the past. Moreover, they present a statistical learning approach to infer such priors from millions of images in an unsupervised manner. In particular, they have discovered that acquiring the ordering of various visual subsets is more crucial than obtaining their real saliency values. Accordingly, they propose a learning-to-rank approach and formulate the problem of saliency computation within a ranking framework. Subsequently, they examine the properties of salient targets and describe how to extract a salient object from an image as a whole. Extensive experiments are conducted, and the results demonstrate that learning-based approaches have superior performance compared to traditional saliency models.

The book is a delight to read. The authors have put tremendous effort into making it clear and precise. A reader can start from the very basic question of “What is visual saliency?” and progressively explore the problems in modeling saliency, extracting salient objects, mining prior knowledge, evaluating performance, and using saliency in real-world applications. This timely book will be very valuable to researchers and practitioners who are interested in visual information processing and multimedia.

December 2013

Zhengyou Zhang

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