# Lecture Notes in Computer Science

3368

Commenced Publication in 1973
Founding and Former Series Editors:
Gerhard Goos, Juris Hartmanis, and Jan van Leeuwen

#### **Editorial Board**

David Hutchison

Lancaster University, UK

Takeo Kanade

Carnegie Mellon University, Pittsburgh, PA, USA

Josef Kittler

University of Surrey, Guildford, UK

Jon M. Kleinberg

Cornell University, Ithaca, NY, USA

Friedemann Mattern

ETH Zurich, Switzerland

John C. Mitchell

Stanford University, CA, USA

Moni Naor

Weizmann Institute of Science, Rehovot, Israel

Oscar Nierstrasz

University of Bern, Switzerland

C. Pandu Rangan

Indian Institute of Technology, Madras, India

Bernhard Steffen

University of Dortmund, Germany

Madhu Sudan

Massachusetts Institute of Technology, MA, USA

Demetri Terzopoulos

New York University, NY, USA

Doug Tygar

University of California, Berkeley, CA, USA

Moshe Y. Vardi

Rice University, Houston, TX, USA

Gerhard Weikum

Max-Planck Institute of Computer Science, Saarbruecken, Germany

Lucas Paletta John K. Tsotsos Erich Rome Glyn Humphreys (Eds.)

# Attention and Performance in Computational Vision

Second International Workshop, WAPCV 2004 Prague, Czech Republic, May 15, 2004 Revised Selected Papers



#### Volume Editors

Lucas Paletta

Joanneum Research, Institute of Digital Image Processing

Wastiangasse 6, 8010 Graz, Austria E-mail: lucas.paletta@joanneum.at

John K. Tsotsos

York University, Department of Computer Science and Center for Vision Research 4700 Keele Street, Ontario, M3J 1P3, Toronto, Canada

E-mail: tsotsos@cs.yorku.ca

Erich Rome

Fraunhofer Insitute for Autonomous Intelligent Systems Schloss Birlinghoven, 53754 Sankt Augustin, Germany

E-mail: erich.rome@ais.fraunhofer.de

Glyn Humphreys

University of Birmingham, Behavioural Brain Sciences Centre B15 2TT, Birmingham, UK

E-mail: g.w.humphreys@bham.ac.uk

Library of Congress Control Number: 2004117729

CR Subject Classification (1998): I.4, I.2, I.5, I.3

ISSN 0302-9743

ISBN 3-540-24421-2 Springer Berlin Heidelberg New York

This work is subject to copyright. All rights are reserved, whether the whole or part of the material is concerned, specifically the rights of translation, reprinting, re-use of illustrations, recitation, broadcasting, reproduction on microfilms or in any other way, and storage in data banks. Duplication of this publication or parts thereof is permitted only under the provisions of the German Copyright Law of September 9, 1965, in its current version, and permission for use must always be obtained from Springer. Violations are liable to prosecution under the German Copyright Law.

Springer is a part of Springer Science+Business Media

springeronline.com

© Springer-Verlag Berlin Heidelberg 2005 Printed in Germany

Typesetting: Camera-ready by author, data conversion by Scientific Publishing Services, Chennai, India Printed on acid-free paper SPIN: 11378754 06/3142 5 4 3 2 1 0

#### **Preface**

In recent research on computer vision systems, attention has been playing a crucial role in mediating bottom-up and top-down paths of information processing. In applied research, the development of enabling technologies such as miniaturized mobile sensors, video surveillance systems, and ambient intelligence systems involves the real-time analysis of enormous quantities of data. Knowledge has to be applied about what needs to be attended to, and when, and what to do in a meaningful sequence, in correspondence with visual feedback. Methods on attention and control are mandatory to render computer vision systems more robust.

The 2nd International Workshop on Attention and Performance in Computational Vision (WAPCV 2004) was held in the Czech Technical University of Prague, Czech Republic, as an associated workshop of the 8th European Conference on Computer Vision (ECCV 2004). The goal of this workshop was to provide an interdisciplinary forum to communicate computational models of visual attention from various viewpoints, such as from computer vision, psychology, robotics and neuroscience. The motivation for interdisciplinarity was communication and inspiration beyond the individual community, to focus discussion on computational modelling, to outline relevant objectives for performance comparison, to explore promising application domains, and to discuss these with reference to all related aspects of cognitive vision. The workshop was held as a single-day, single-track event, consisting of high-quality podium and poster presentations. Invited talks were given by John K. Tsotsos about attention and feature binding in biologically motivated computer vision and by Gustavo Deco about the context of attention, memory and reward from the perspective of computational neuroscience.

The interdisciplinary program committee was composed of 21 internationally recognized researchers. We received 20 manuscripts responding to the workshop call for papers; each of the papers was assigned at least 3 double-blind reviews; 16 of the papers were accepted, as they corresponded to the requested quality standards and suited the workshop topic; 10 were attributed to 4 thematic oral sessions, and 6 were appropriate for representation as posters. The low rejection rate was commonly agreed to be due to the high quality of the submitted papers.

WAPCV 2004 was made possible by the support and engagement of the European Research Network for Cognitive Computer Vision Systems (ECVision). We are very thankful to David Vernon (Coordinator of ECVision) and Colette Maloney of the European Commission's IST Program on Cognition for their financial and moral support. We are grateful to Radim Sara, for the perfect local organization of the workshop and the registration management. We also wish to thank Christin Seifert, for doing the difficult task of assembling these proceedings.

October 2004

Lucas Paletta John K. Tsotsos Erich Rome Glyn W. Humphreys

## **Organization**

#### **Organizing Committee**

Chair Lucas Paletta (Joanneum Res., Austria)

John K. Tsotsos (York Univ., Canada) Erich Rome (Fraunhofer AIS, Germany) Glyn W. Humphreys (Birmingham, UK)

#### **Program Committee**

Minoru Asada (Osaka Univ., Japan) Gerriet Backer (Krauss SW, Germany) Marlene Behrmann (CMU, USA) Leonardo Chelazzi (Univ. Verona, Italy) James J. Clark (McGill Univ., Canada) Bruce A. Draper (Univ. Colorado, USA) Jan-Olof Eklundh (KTH, Sweden) Robert B. Fisher (Univ. Edinburgh, UK) Horst-M. Gross (TU Ilmenau, Germany) Fred Hamker (Univ. Münster, Germany) John M. Henderson (MSU, USA) Laurent Itti (USC, USA)
Christof Koch (Caltech, USA)
Bastian Leibe (ETH Zurich, Switzerland)
Michael Lindenbaum (Technion, Israel)
Nikos Paragios (ENPC Paris, France)
Satyajit Rao (Univ. Genoa, Italy)
Ronald A. Rensink (UBC, Canada)
Antonio Torralba (MIT, USA)
Jeremy Wolfe (Harvard Univ., USA)
Hezy Yeshurun (Tel Aviv Univ., Israel)

### **Sponsoring Institutions**

ECVision — European Research Network for Cognitive Computer Vision Systems Joanneum Research, Austria

# **Table of Contents**

# **Attention in Object and Scene Recognition**

Ola Ramström, Henrik I Christensen	1
Inherent Limitations of Visual Search and the Role of Inner-Scene Similarity  Tamar Avraham, Michael Lindenbaum	16
Attentive Object Detection Using an Information Theoretic Saliency Measure Gerald Fritz, Christin Seifert, Lucas Paletta, Horst Bischof	29
Architectures for Sequential Attention	
A Model of Object-Based Attention That Guides Active Visual Search to Behaviourally Relevant Locations	40
Linda Lanyon, Susan Denham	42
Learning of Position-Invariant Object Representation Across Attention Shifts  Muhua Li, James J. Clark	57
Combining Conspicuity Maps for hROIs Prediction  Claudio M. Privitera, Orazio Gallo, Giorgio Grimoldi, Toyomi Fujita,  Lawrence W. Stark	71
Human Gaze Control in Real World Search	
Daniel A. Gajewski, Aaron M. Pearson, Michael L. Mack,	
Francis N. Bartlett III, John M. Henderson	83
<b>Biologically Plausible Models for Attention</b>	
The Computational Neuroscience of Visual Cognition: Attention, Memory and Reward	
Gustavo Deco	100
Modeling Attention: From Computational Neuroscience to Computer Vision  Fred H. Hamker	118
Towards a Biologically Plausible Active Visual Search Model	
Andrei Zaharescu, Albert L. Rothenstein, John K. Tsotsos	133

#### VIII Table of Contents

Modeling Grouping Through Interactions Between Top-Down and Bottom-Up Processes: The Grouping and Selective Attention for Identification Model (G-SAIM)	
Dietmar Heinke, Yaoru Sun, Glyn W. Humphreys	148
TarzaNN: A General Purpose Neural Network Simulator for Visual Attention Modeling  Albert L. Rothenstein, Andrei Zaharescu, John K. Tsotsos	159
Applications of Attentive Vision	10)
Visual Attention for Object Recognition in Spatial 3D Data Simone Frintrop, Andreas Nüchter, Hartmut Surmann	168
A Visual Attention-Based Approach for Automatic Landmark Selection and Recognition  Nabil Ouerhani, Heinz Hügli, Gabriel Gruener, Alain Codourey	183
Biologically Motivated Visual Selective Attention for Face Localization Sang-Woo Ban, Minho Lee	196
Accumulative Computation Method for Motion Features Extraction in Active Selective Visual Attention  Antonio Fernández-Caballero, María T. López, Miguel A. Fernández, José Mira, Ana E. Delgado, José M. López-Valles	206
Fast Detection of Frequent Change in Focus of Human Attention  Nan Hu, Weimin Huang, Surendra Ranganath	216
Author Index	231